## Lucky Narabe Rings of Power

### How to Play

Players: 2 - 6 players Time: about 10 minutes Equipment: game sheet, pencils, one six-sided die

Lucky Narabe is based on the traditional Japanese strategy game Gomokunarabe (五目並べ) in which two players compete to line up five of their own pieces. Lucky Narabe incorporates an element of luck and is for two to six players.

### PREPARATION:

- \*Print one of the game sheets from the following pages.
- \*Each player should have a writing utensil and should decide a simple symbol that they will use to mark their rings (their initials, a geometric shape, etc). Alternatively, each player can use a different color and simply circle or cross out the rings. It's up to you!
- \*Get a single six-sided die.

#### GOAL:

In Lucky Narabe Rings of Power, the goal is to claim five rings in a row on a grid of rings. The rows can be vertical, horizontal or diagonal. There are six different kinds of rings, plus one special kind of ring that is wild.

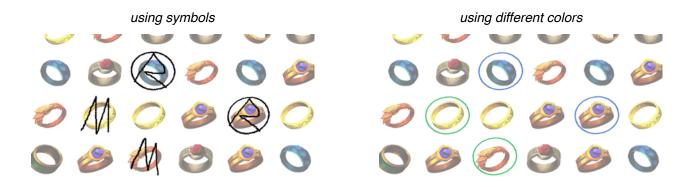
### PLAY:

The player wearing the most rings goes first. Or, the youngest player can go first.

On your turn roll the die. Each number (1-6) represents a certain kind of ring. 1 is a thin gold ring, 2 is a bronze ring with a purple stone, etc.



Claim one of the rings for that die by putting your mark on it.

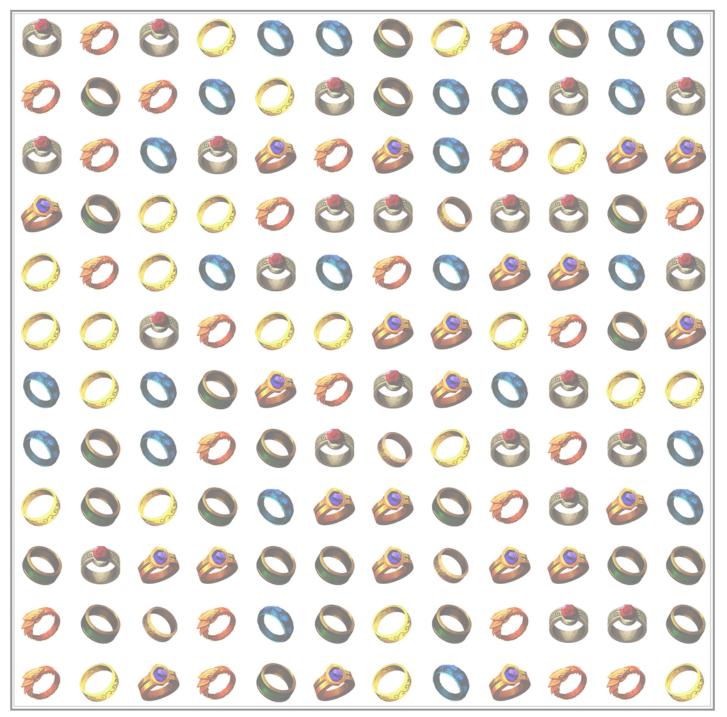


To claim a wild ring, first choose odds or even. The roll the die. If your roll matches your choice, you can claim one of the wild rings. If not, you lose your turn.

### WINNING:

The first player to get 5 rings in a row is the champion!

# CONTRACTOR NARABE Rings of Power!





Take turns rolling one die. Put your mark on one of the rings for that number to claim it. The first player to get 5 in a row (vertically, horizontally or diagonally) is the champion! To claim a wild ring, first choose odds or even. Roll the die. If your roll matches your choice, you can claim one of the wild rings. If not, you lose your turn.

For more fun, free, original games that you can print out at home, please visit mossdell.com/games.html.

曲

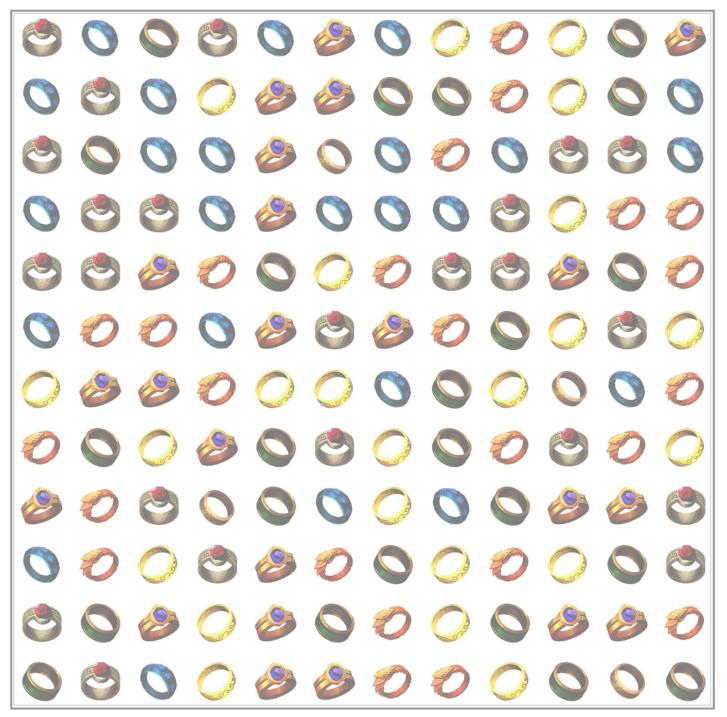
啩



You are free to print copies of this for your own personal use or to sive freely to others.

Copyright © 2020 R.A.Mildren. All worldwide rights reserved.

# CONTRACTOR NARABE RINgs of Power!





Take turns rolling one die. Put your mark on one of the rings for that number to claim it. The first player to get 5 in a row (vertically, horizontally or diagonally) is the champion! To claim a wild ring, first choose odds or even. Roll the die. If your roll matches your choice, you can claim one of the wild rings. If not, you lose your turn.

For more fun, free, original games that you can print out at home, please visit mossdell.com/games.html.

₩

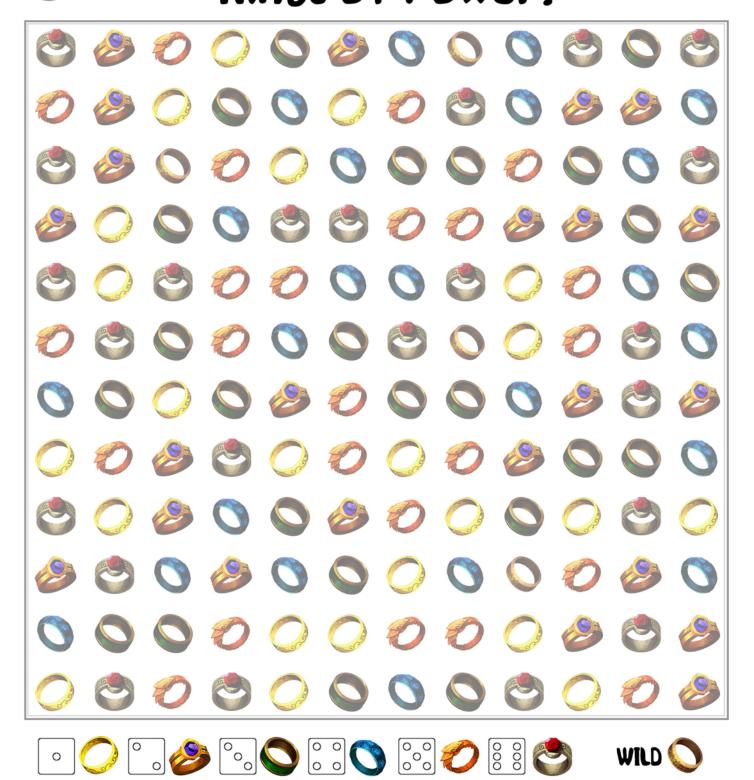
団

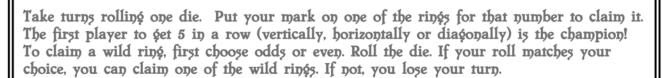


You are free to print copies of this for your own personal use or to sive freely to others.

Copyright © 2020 R.A.Mildren. All worldwide rights reserved.

## s of P





For more fun, free, original games that you can print out at home, please visit mossdell.com/sames.html.

醖

甲

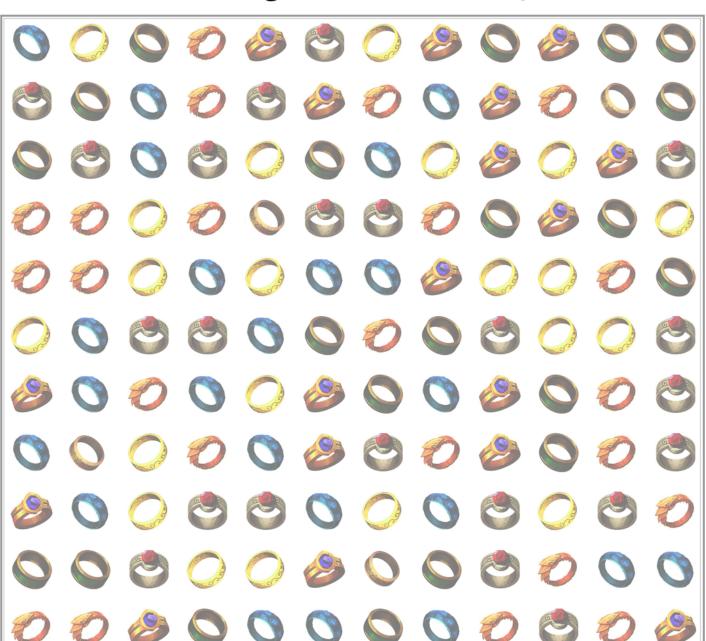


You are free to print copies of this for your own personal use or to give freely to others.

> Copyright © 2020 R.A.Mildren. All worldwide rights reserved.

WILD































Take turns rolling one die. Put your mark on one of the rings for that number to claim it. The first player to get 5 in a row (vertically, horizontally or diagonally) is the champion! To claim a wild ring, first choose odds or even. Roll the die. If your roll matches your choice, you can claim one of the wild rings. If not, you lose your turn.

For more fun, free, original games that you can print out at home, please visit mossdell.com/games.html.



You are free to print copies of this for your own personal use or to give freely to others.

> Copyright © 2020 R.A.Mildren. All worldwide rights reserved.